

**Enys Mones & Peter Anderberg** 

**Refactoring vs Refuctoring** Code quality in the Al age

codescene.com



Over the coming decades, we'll have a hybrid of code written by both humans and machines. Who has the overall mental model in that context, and how do we ensure our Al generates human-readable code? To face the challenge, we need a safety net to enforce healthy code.

**Adam Tornhill** 



## **Code Health**

## Source code

### let inst

If (IsCiass) { inst = new Component (element.props, publicContext, u

If (typeof Component.getDerivedStateFromProps === 'f If (\_\_DEV\_\_) [

If (inst.state === null II inst.state === undefined) { const componentName = getComponentName (Cor If (IdidWarnAboutUnitializedState [componentName warningWithoutStack(

'%s' uses 'getDerivedStateFromProps' but its initia "%s. This is not recommended. Instead, define the 'assigning an object to 'this state' in the construc "This ensures that 'getDrivedStateFromProps' arc componentName,

didWamAboutUnititalizedState I componentName

let partialState = Component.getDerivedStateEmPop null,

element.props, inst.state,

If (\_\_\_DEV\_\_\_) {

if (partialState === undefined) { const ComponentName = getComponentName (Cr Parser

## Examples on unhealthy code

## Module level issues:

- business aspects

## Function level issues:

- module
- language

### Implementation level issues:

- inside if-statements
- domain language
- understand

• Low Cohesion: many responsibilities

 Brain Class: low cohesion + large class + at least one Brain Method

Lack of Modularity: too many

• Brain Methods: complex functions which centralize the behavior of the

 Copy-pasted logic: missing abstractions, DRY violations

• Copy-pasted logic: lack domain

Deeply Nested Logic: if-statements

Primitive Obsession: missing a

• Complex Conditional: hard to

Score, aggregate and categorize

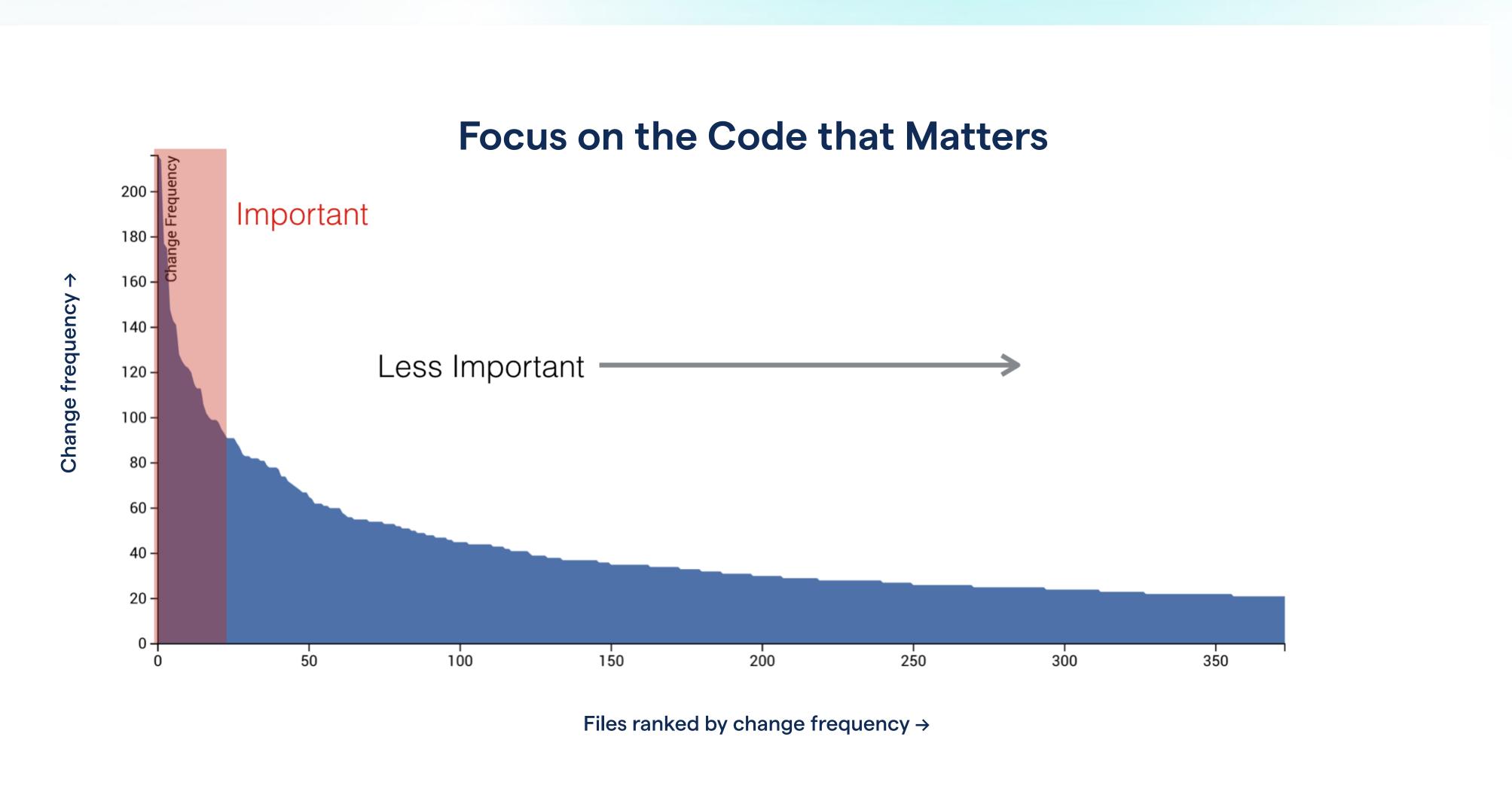
## Code Health categories

Healthy code with low risk

Increased maintenance efforts

Unhealthy code with significant issues and risks

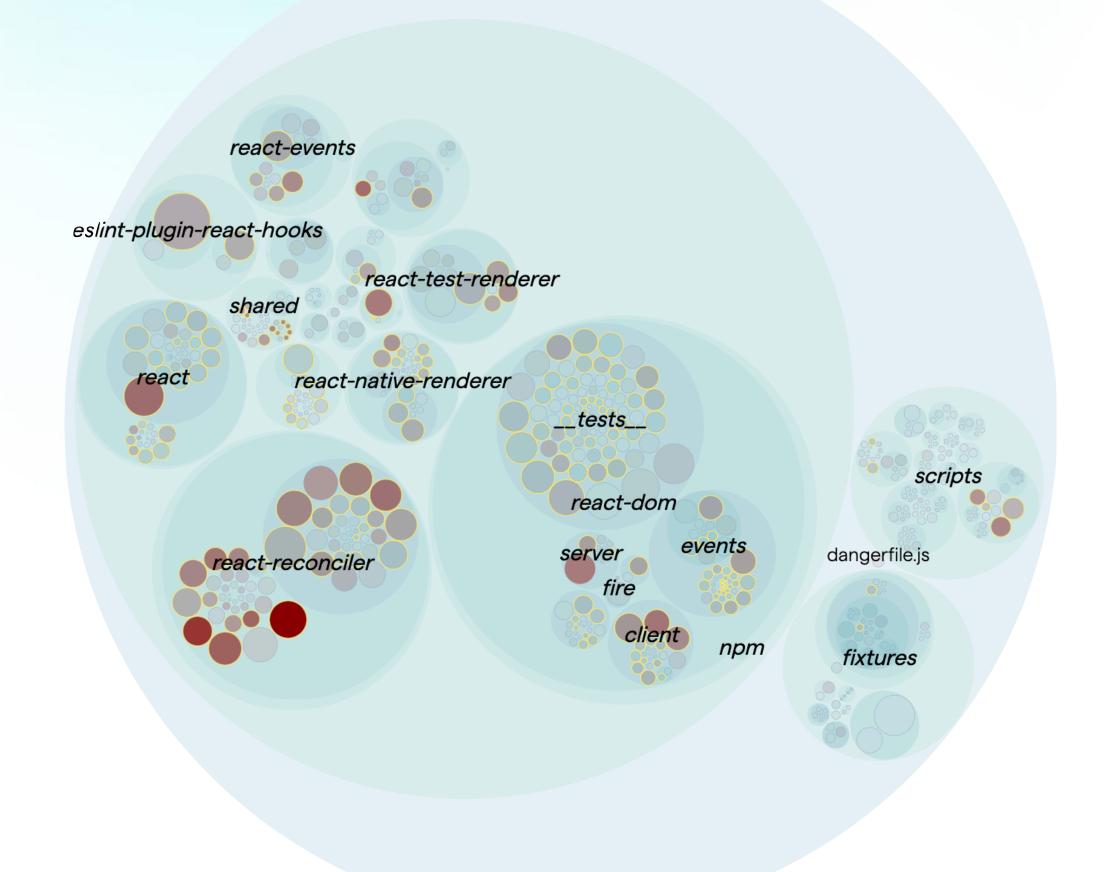
## Important code



## **Code Health - Relevance**



(i)





Hotspot

# Why all of these matter after all? - Code Red

## **Code Red:** The business impact of low code quality

This paper presents data from a large-scale study on how code quality impacts software companies in terms of time-to-market and product experience. We conclude with an analysis of the impact and specific recommendations towards successful software development.

Whitepaper

### Target audience

- Business manager
- Product owners/managers
- Technical managers
- Tech leads
- Development teams

### About CodeScene

CodeScene is the intersection of code and people, empowering companies to build great software.

CodeScene was born in 2015 when founder Adam Tornhill published the book "Your Code as a Crime Scene". It introduced a new approach to software analysis which focused on the evolution of a codebase over time.

CodeScene has become the next generation of code analysis and is used by global Fortune 100 companies in a wide variety of domains.



Quantitative study of code quality impact

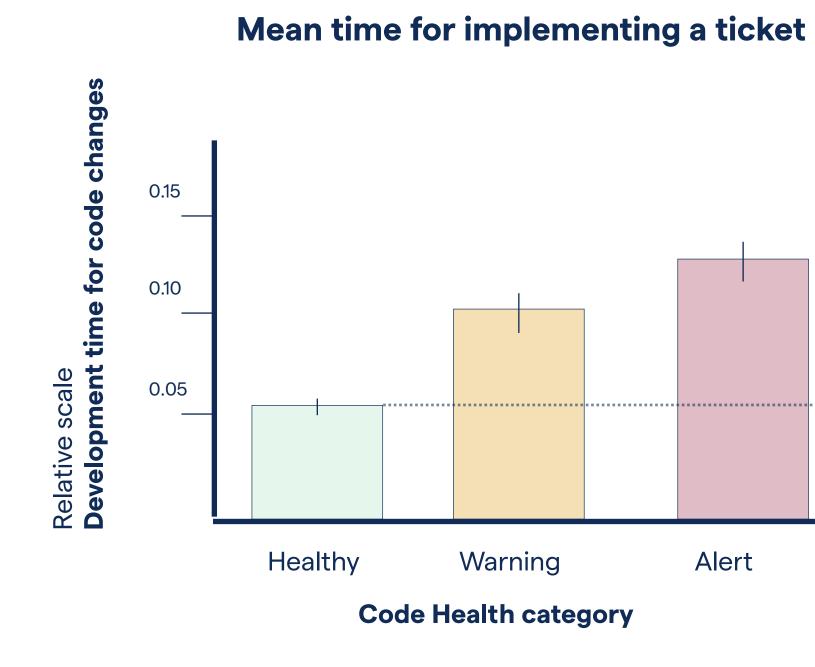
Many different industry segments

**39** commercial codebases

40k+ software modules

14 programming languages

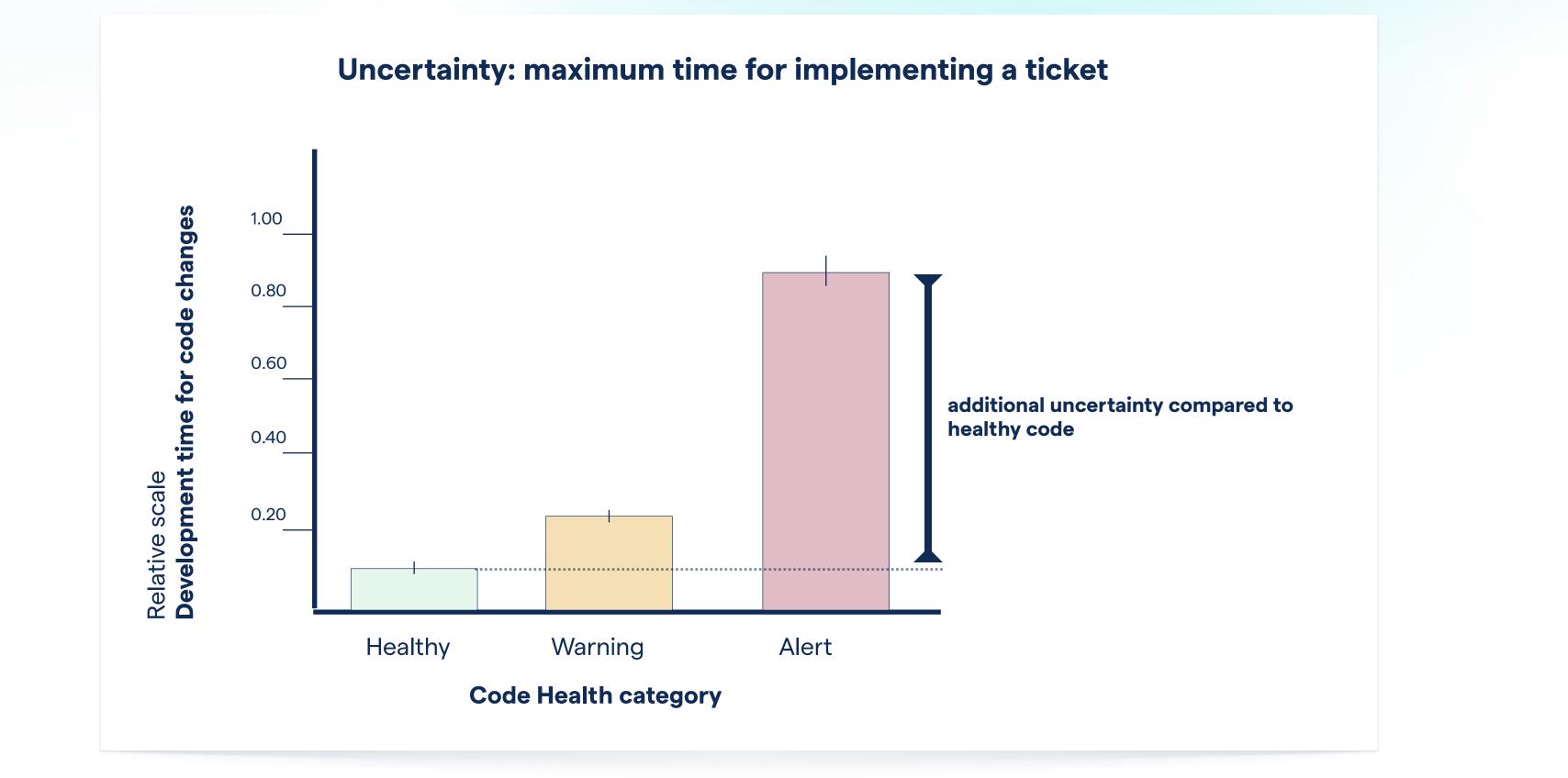
# Why all of these matter after all? - Code Red



additional time spent compared to healthy code

Alert

# Why all of these matter after all? - Code Red



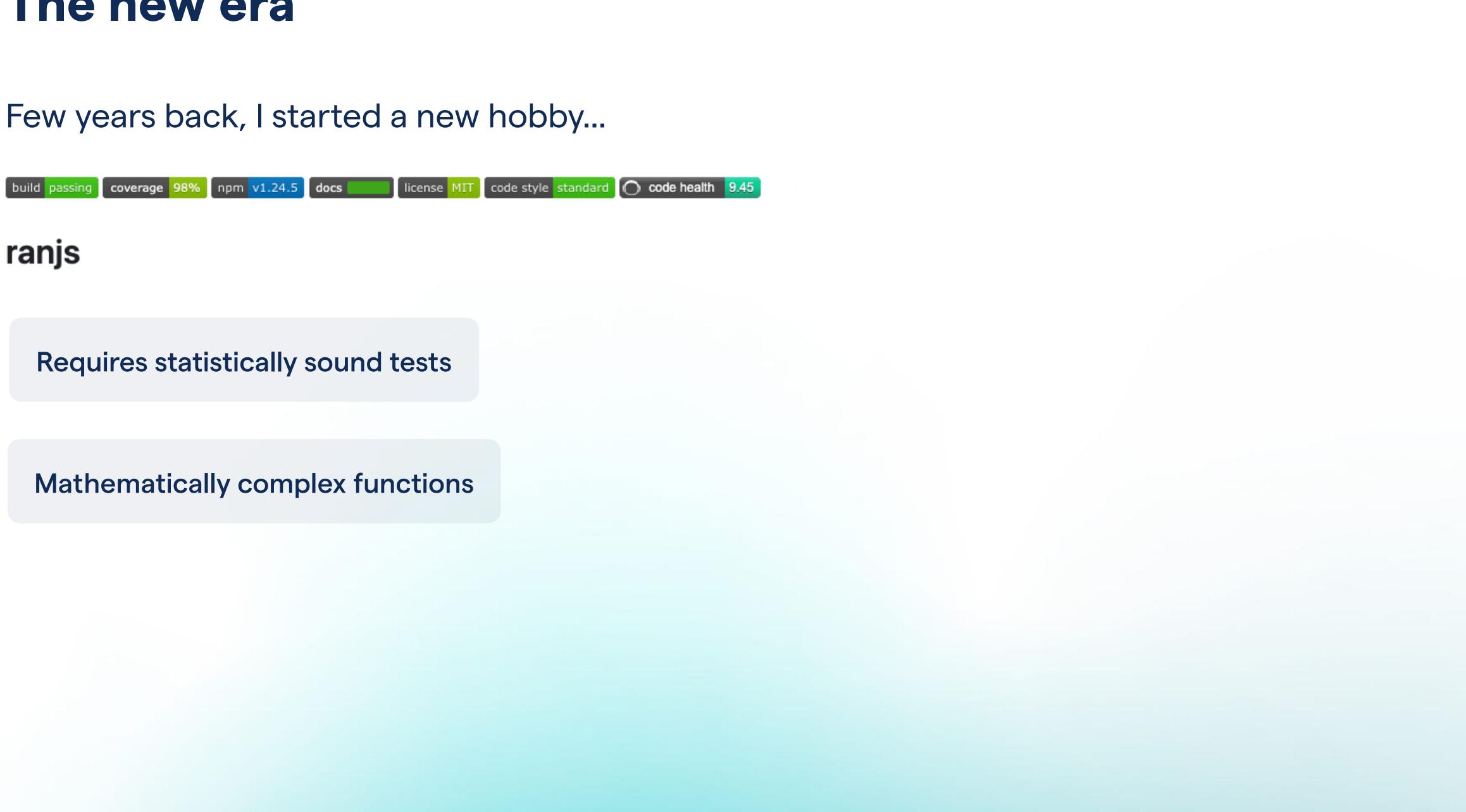
Tornhill, A. & Borg, M. (2022) Code Red: The Business Impact of Code Quality https://arxiv.org/abs/2203.04374

# Better code quality leads to faster development



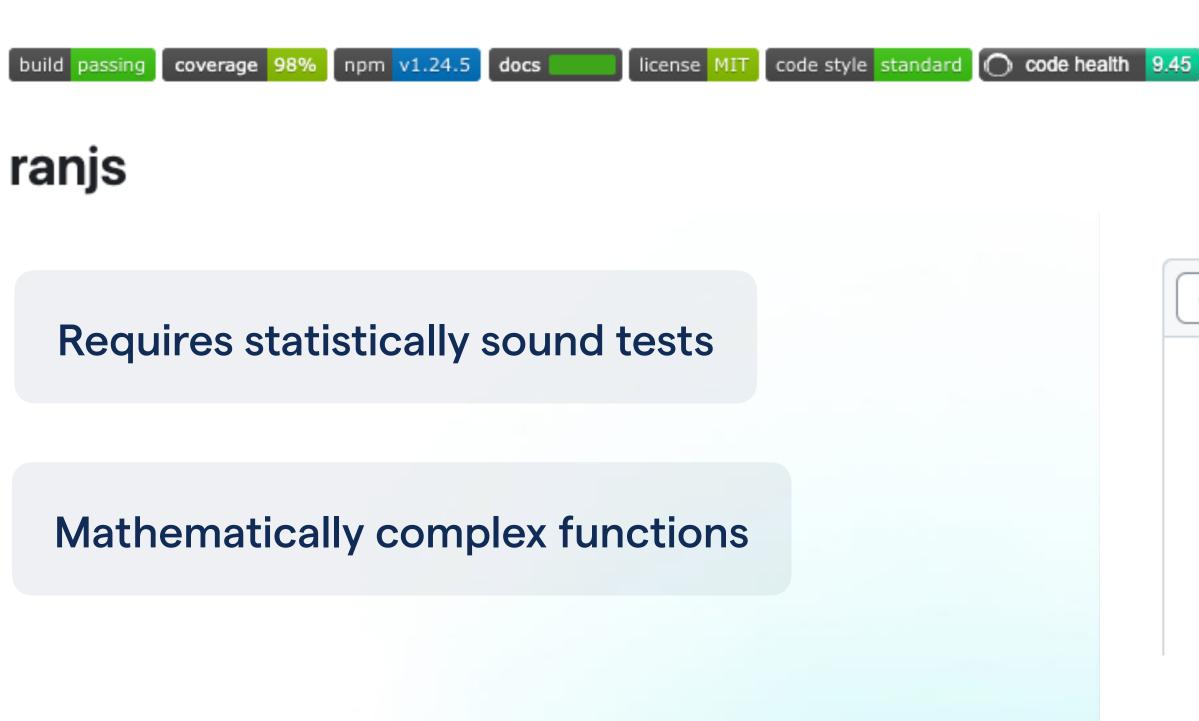
Hybrid coding







## Few years back, I started a new hobby...



Code	Blame 379 lines (335 loc) · 11.5 KB 🕄 Code 55% faster with GitHub Copilot
1	<pre>import { assert } from 'chai'</pre>
2	<pre>import { describe, it } from 'mocha'</pre>
3	<pre>import { repeat, trials, ksTest, chiTest, Tests } from './test-utils'</pre>
4	<pre>import { float } from '/src/core'</pre>
5	<pre>import * as dist from '/src/dist'</pre>
6	<pre>import PreComputed from '/src/dist/_pre-computed'</pre>
7	<pre>import testCases from './dist-cases'</pre>
8	<pre>import Distribution from '/src/dist/_distribution'</pre>
9	

# Al assisted coding

## The Impact of AI on Developer Productivity: Evidence from GitHub Copilot

Sida Peng,<sup>1\*</sup> Eirini Kalliamvakou,<sup>2</sup> Peter Cihon,<sup>2</sup> Mert Demirer<sup>3</sup>

<sup>1</sup>Microsoft Research, 14820 NE 36th St, Redmond, USA
 <sup>2</sup>GitHub Inc., 88 Colin P Kelly Jr St, San Francisco, USA
 <sup>3</sup>MIT Sloan School of Management, 100 Main Street Cambridge, USA

\*To whom correspondence should be addressed; E-mail: sidpeng@microsoft.com.

### Abstract

Generative AI tools hold promise to increase human productivity. This paper presents results from a controlled experiment with GitHub Copilot, an AI pair programmer. Recruited software developers were asked to implement an HTTP server in JavaScript as quickly as possible. The treatment group, with access to the AI pair programmer, completed the task 55.8% faster than the control group. Observed heterogenous effects show promise for AI pair programmers to help people transition into software development careers. "Productivity benefits may vary across specific tasks and programming languages, so **more research is needed to understand how our results generalizes** to other tasks."

# Al assisted coding

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"Our results suggest that **less experienced programmers benefit more** from Copilot."

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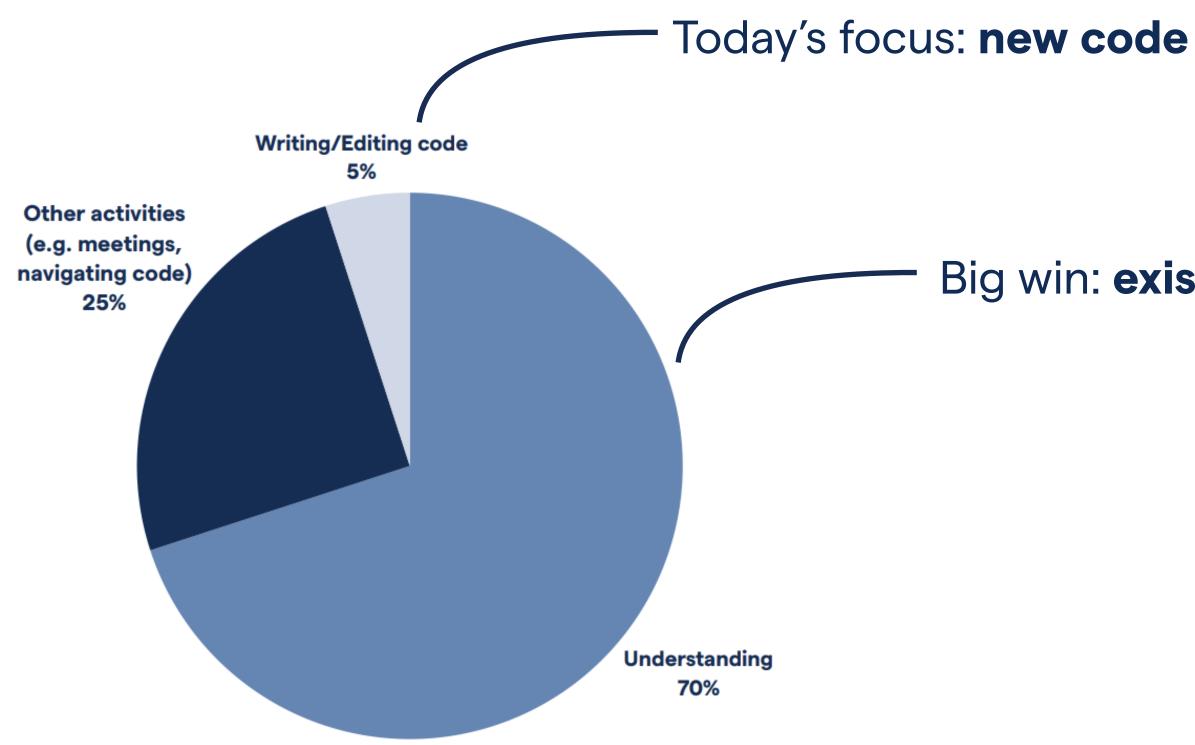
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"Our results suggest that **less experienced programmers benefit more** from Copilot."

"Finally, this study does not examine the effects of AI on code quality."

# The bigger picture of time spent



## 55% faster on this part means ~1 hour saved per work week

## Big win: existing code

## The majority of a developer's time is spent trying to understand the existing system



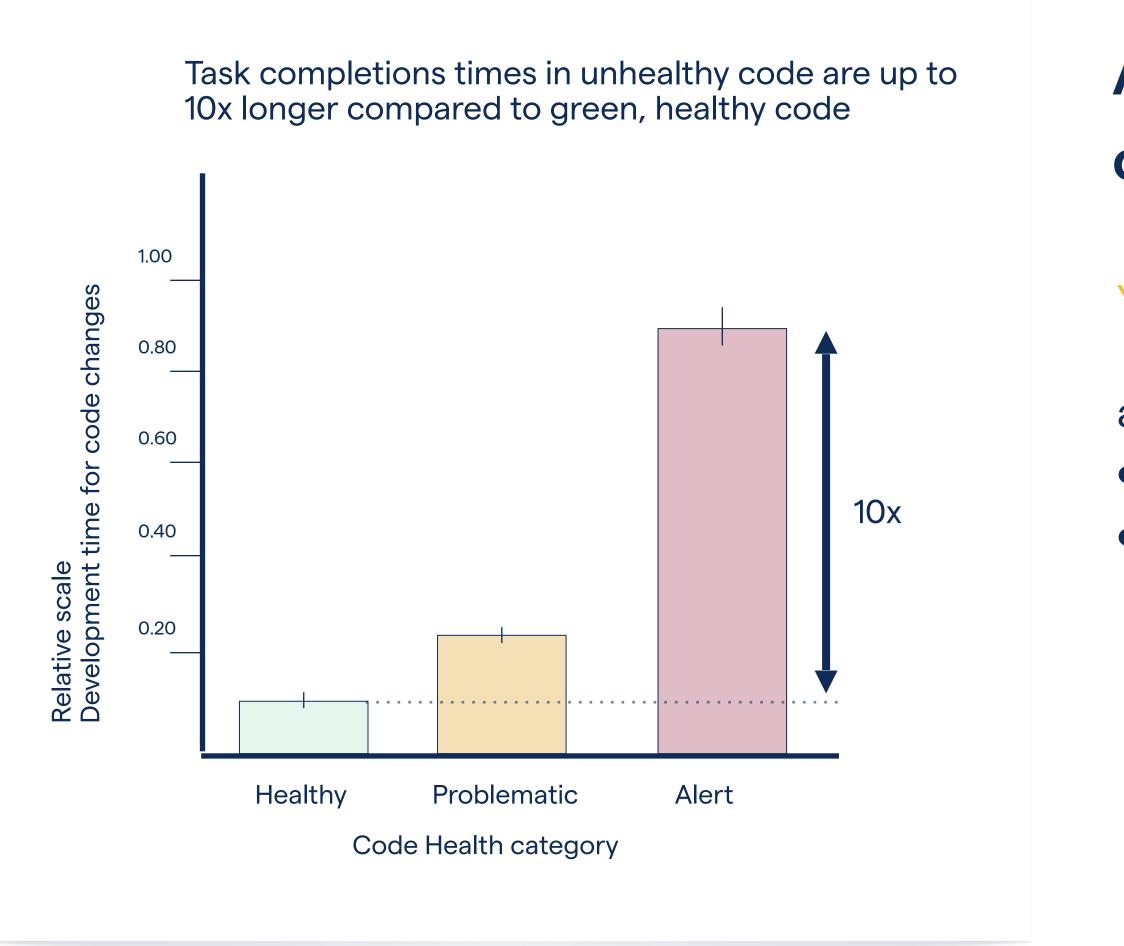
## Are we outsourcing the fun and adding to the mundane?

"We've all turned ourselves into maintenance programmers; we took the fun bit and we're just going to give ourselves code that somebody else wrote."

Kevlin Henney, 2024

# The bigger picture

# Yes, it's possible to bring that +55% to 10X



Tornhill, A. & Borg, M. (2022) Code Red: The Business Impact of Code Quality https://arxiv.org/abs/2203.04374



## Al accelerates the creation of new code code quality is more important than ever!

Yellow & Red Code comes with a significant on-boarding cost:

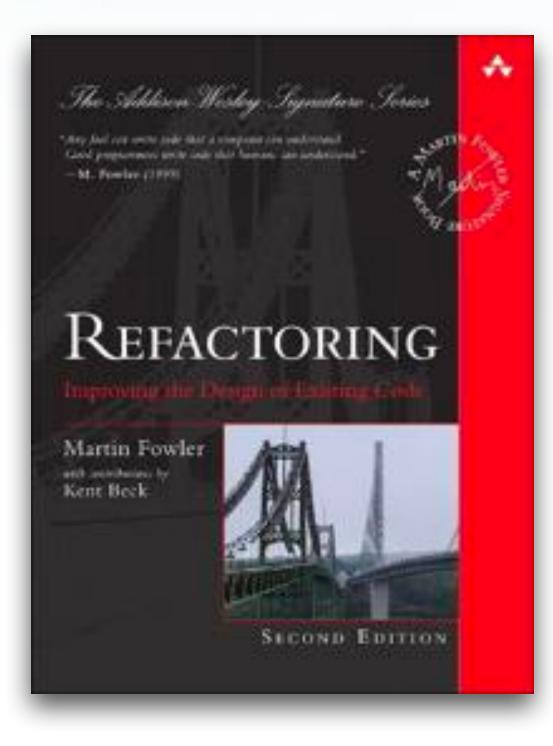
as a newcomer, you need

- 45% more time for small tasks, and
- 93% more time for large tasks compared to Green Code.

Borg, M., Tornhill, A., & Mones, E. (2023). U Owns the Code That Changes and How Marginal Owners Resolve Issues Slower in Low-Quality Source Code: https://arxiv.org/pdf/2304.11636.pdf



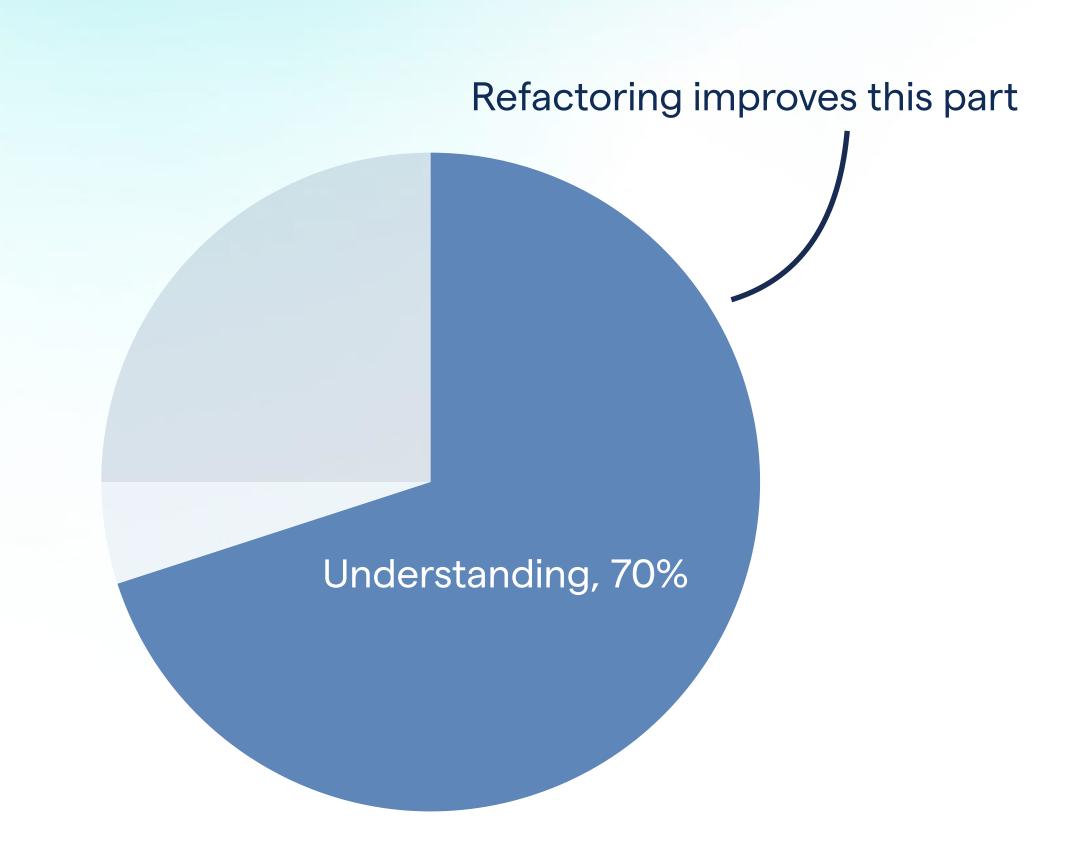
# **Refactoring and refuctoring**



Refactoring is defined as **improving the** design of existing code without changing its behavior.

- ✓ It's not a refactoring unless we improve the design.
- $\checkmark$  It's not a refactoring if we fail to preserve the behavior of the original code, e.g. we introduce a bug.

**Refuctoring**: the process of changing existing code while – involuntarily – altering the program's behavior



# [Research:] Let's use AI to automate refactoring

### 9 January 2024

# **Refactoring vs Refuctoring:**

## Advancing the state of Alautomated code improvements

By Adam Tornhill, Markus Borg, PhD & Enys Mones, PhD

## Summary

This report is the conclusion of a benchmark study of the most popular Large Language Models (LLMs) and their ability to generate code for refactoring tasks. We aim to illustrate the current standards and limitations, and seek to show new methodologies with higher confidence results.

1 https://codescene.io/docs/guides/technical/code-health.html

100k+ refactorings generated with Al

**Open source Javascript and Typescript** 

Benchmarking criteria: Code Health as the gold standard for code improvements

# [Research:] Can Al help us improve existing code?

Al model	Valid code?	Code Health improved?	Valid refactoring?	
	(check the syntax of the refactored code)	(did the code change by the Al mitigate the code smell?)	(do the tests still pass after the Al changed the code?)	
PaLM 2 code [Google]	99.93%	68.75%	32.29%	
GPT 3.5 [OpenAl]	100%	69.89%	30.26%	
PaLM 2 text [Google]	100%	66.54%	34.73%	
phind-codellama-34b-v2 [Meta, Phind]	100%	78.76%	18.14%	



## The average code quality

### **Evaluating Large Language Models Trained on Code**

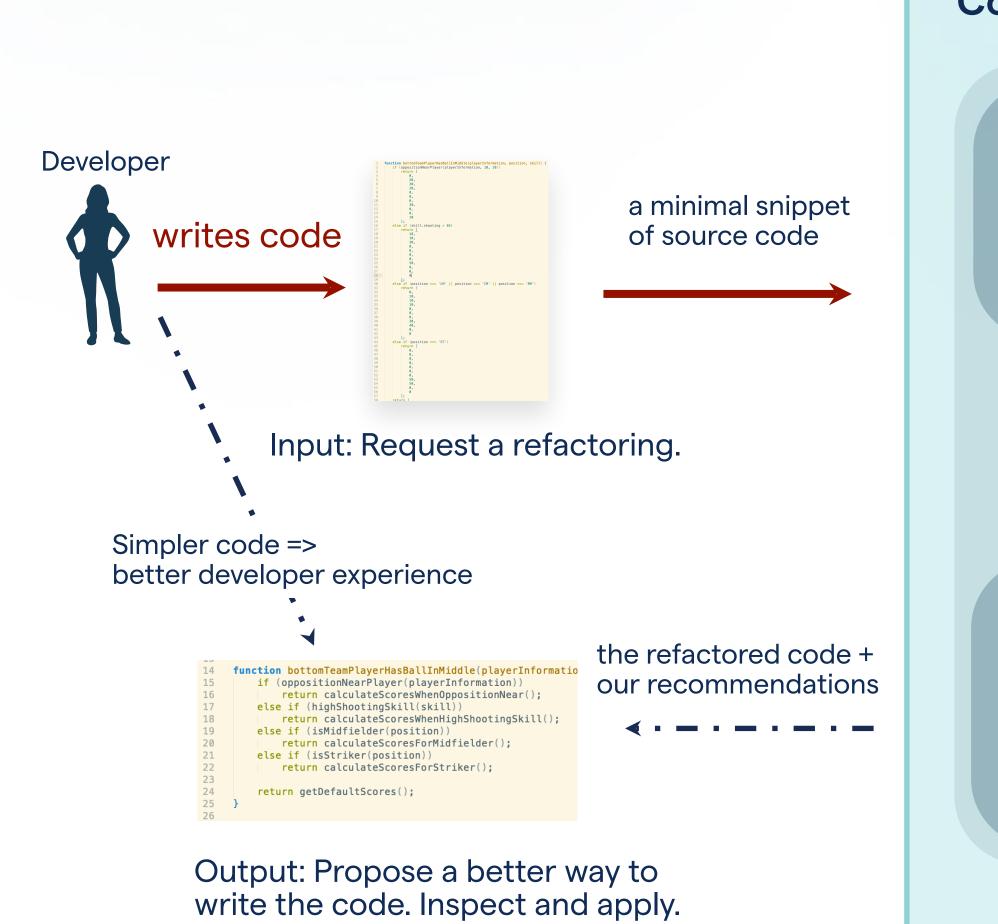
Mark Chen<sup>\*1</sup> Jerry Tworek<sup>\*1</sup> Heewoo Jun<sup>\*1</sup> Qiming Yuan<sup>\*1</sup> Henrique Ponde de Oliveira Pinto<sup>\*1</sup> Jared Kaplan<sup>\*2</sup> Harri Edwards<sup>1</sup> Yuri Burda<sup>1</sup> Nicholas Joseph<sup>2</sup> Greg Brockman<sup>1</sup> Alex Ray<sup>1</sup> Raul Puri<sup>1</sup> Gretchen Krueger<sup>1</sup> Michael Petrov<sup>1</sup> Heidy Khlaaf<sup>3</sup> Girish Sastry<sup>1</sup> Pamela Mishkin<sup>1</sup> Brooke Chan<sup>1</sup> Scott Gray<sup>1</sup> Nick Ryder<sup>1</sup> Mikhail Pavlov<sup>1</sup> Alethea Power<sup>1</sup> Lukasz Kaiser<sup>1</sup> Mohammad Bavarian<sup>1</sup> Clemens Winter<sup>1</sup> Philippe Tillet<sup>1</sup> Felipe Petroski Such<sup>1</sup> Dave Cummings<sup>1</sup> Matthias Plappert<sup>1</sup> Fotios Chantzis<sup>1</sup> Elizabeth Barnes<sup>1</sup> Ariel Herbert-Voss<sup>1</sup> William Hebgen Guss<sup>1</sup> Alex Nichol<sup>1</sup> Alex Paino<sup>1</sup> Nikolas Tezak<sup>1</sup> Jie Tang<sup>1</sup> Igor Babuschkin<sup>1</sup> Suchir Balaji<sup>1</sup> Shantanu Jain<sup>1</sup> William Saunders<sup>1</sup> Christopher Hesse<sup>1</sup> Andrew N. Carr<sup>1</sup> Jan Leike<sup>1</sup> Josh Achiam<sup>1</sup> Vedant Misra<sup>1</sup> Evan Morikawa<sup>1</sup> Alec Radford<sup>1</sup> Matthew Knight<sup>1</sup> Miles Brundage<sup>1</sup> Mira Murati<sup>1</sup> Katie Mayer<sup>1</sup> Peter Welinder<sup>1</sup> Bob McGrew<sup>1</sup> Dario Amodei<sup>2</sup> Sam McCandlish<sup>2</sup> Ilya Sutskever<sup>1</sup> Wojciech Zaremba<sup>1</sup>

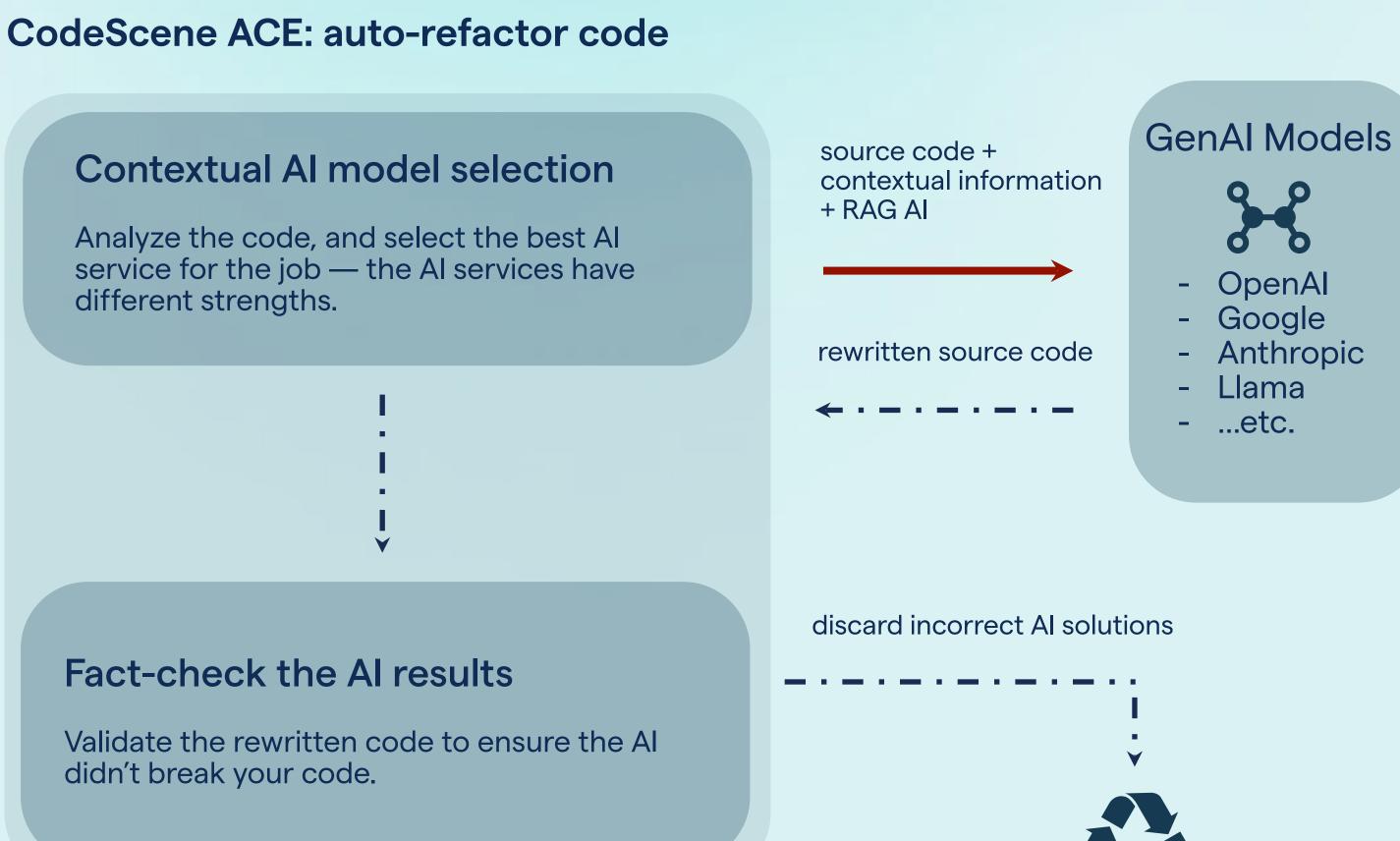
## "We believe this is unlikely to be a large factor here, as **the GitHub dataset** contains plenty of poor-quality code.

The bugs are designed to be of the sort we'd expect to appear commonly in the dataset; code that compiles and often runs without errors but gives an incorrect answer."



# [Innovation:] Fact-checking the Al refactorings







# [Outcome:] Elevate AI to the level of human experts with a fact-checking model

	<b>Complex Conditional</b>	Deep, Nested Complexity	<b>Bumpy Road</b>	<b>Complex Method</b>
Raw GPT-3.5	33.7%	26.0%	26.3%	28.2%
GPT-3.5 with fact- checking	96.7%	98.4%	97.8%	98.9%

CodeScene ACE combines the results of multiple AIs and reject the incorrect solutions, 98% of the remaining Al-generated refactorings improve the code without breaking it.



With fact-checking, we can elevate generative AI to achieve 10X





How do we refactor critical code with Al and witness immediate improvement in code quality and code health?

codescene.com/ai





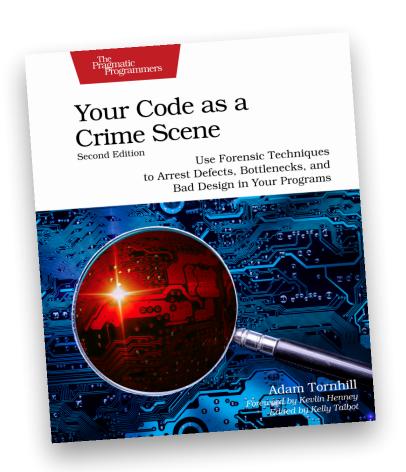
## References

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 https://codescene.com/hubfs/web\_docs/Business-impact-oflow-code-quality.pdf

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 https://codescene.com/hubfs/whitepapers/Refactoring-vs-Refuctoring-Advancing-the-state-of-Al-automated-codeimprovements.pdf



Your Code as a Crime Scene, 2nd ed (2023)

https://twitter.com/AdamTornhill



## [Free] Try the automated refactoring via CodeScene

s.js	JS push_array.js JS builders.js 9+ • JS mapped_code.js 9+ × ↔ ↔ ﴾ [] ····	≡ CodeScene ACE ×
packa	ges > svelte > src > compiler > utils > $"$ mapped_code.js > $\bigcirc$ sourcemap_add_offset	
9	}	Defectoring ourgestion
10	// mutate map in-place	Refactoring suggestion
11		
12	/**	
13	<pre>* @param {import('@ampproject/remapping').DecodedSourceMap} map</pre>	QUICK INSPECTION The refactoring improves code health and preserves the semantics
14	<pre>* @param {{ line: number; column: number; }} offset</pre>	code.
15	* @param {number} source_index	600E.
16		
17	export function sourcemap_add_offset(map, offset, source_index) {	<pre>export function sourcemap_add_offset(map, offset, source_ind</pre>
18	<pre>→ if (map.mappings.length == 0) return;</pre>	<pre>if (map.mappings.length == 0) return;</pre>
19	<pre>for (let line = 0; line &lt; map.mappings.length; line++) {</pre>	<pre>for (let line = 0; line &lt; map.mappings.length; line++) {</pre>
20	<pre>     const segment_list = map.mappings[line]; </pre>	<pre>const segment_list = map.mappings[line];</pre>
21	<pre> → for (let segment = 0; segment &lt; segment_list.length; segment++) { </pre>	<pre>for (let segment = 0; segment &lt; segment_list.length;</pre>
22	<pre>→ → const seg = segment_list[segment];</pre>	<pre>const seg = segment_list[segment];</pre>
23	→ → // shift only segments that belong to component source file	<pre>if (seg[1] === source_index) {</pre>
24	$\rightarrow$ $\rightarrow$ if (seg[1] === source_index) {	<pre>shift_segment(seg, offset);</pre>
25	$\rightarrow$ $\rightarrow$ $\rightarrow$ // also ensures that seg.length >= 4	}
26	$\rightarrow$ $\rightarrow$ $\rightarrow$ // shift column if it points at the first line	}
27	$\rightarrow \rightarrow \rightarrow \text{ if} (\text{seg}[2] === 0) \{$	}
28	$\rightarrow \rightarrow \rightarrow \rightarrow /** \cdot (seg[3]) \cdot += \circ fset.column;$	}
29	$\rightarrow \rightarrow \rightarrow \rightarrow$	
30 31	$ \rightarrow \rightarrow \rightarrow // \cdot \text{shift} \cdot \text{line} $ $ \rightarrow \rightarrow // \cdot \text{shift} \cdot \text{line} $ $ \rightarrow \rightarrow // \cdot \text{shift} \cdot \text{line} $	<pre>function shift_segment(seg, offset) {</pre>
31	$\rightarrow$	<pre>// also ensures that seg.length &gt;= 4</pre>
33	$\rightarrow$ $\rightarrow$ }	<pre>// shift column if it points at the first line</pre>
34	→ }	if (seg[2] === 0) {
35	halfnelson, 3 years ago • Preprocessor sourcemap support (#5584)	<pre>/** @type {any} */ (seg[3]) += offset.column;</pre>
36		}
37	/**	// shift line
38	* @template T	/** @type { <b>any</b> } */ (seg[2]) += offset.line;
39	<pre>* @param {T[]} this_table</pre>	}
40	<pre>* @param {T[]} other_table</pre>	

